



# XAVI MARÍN

Game Designer

## ABOUT ME

Hello, my name is Xavi Marín. I am currently studying the 4th and last year of UPC's Design and Development Bachelor's Degree in Barcelona.

I consider myself to be a hard-working person, responsible and have a great facility to work in a team.

## CONTACT

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## SOFTWARES

**Engines:** UE4 & Unity

**3D:** Maya, 3ds Max & ZBrush

**Programming:** Visual Studio

**Adobe:** Photoshop & After Effects

**Substance:** Painter & Designer

## LANGUAGES

**Catalan:** Native

**Spanish:** Native

**English:** Advanced

## EDUCATION

### BACHELOR OF TECHNOLOGY

2014-2016

IES Gallecs, Mollet del Vallès

### VIDEO GAME DESIGN AND DEVELOPMENT

2017-2022

Universitat Politècnica de Catalunya (CITM), Barcelona  
*100% English teaching*

Obtained the multidisciplinary skills required in the creation of video games and other related fields. Learned all the technology involved as well as programming in multiple languages, game design and graphic design, and 2D and 3D modelling and animation.

## WORK EXPERIENCE

### PRIVATE TEACHER

2014-2017

Worked as a tutor for many teens studying E.S.O. We mainly did some exercises and solved their doubts as well as try to taught a constant and efficient study methodology.

### TEMPORARY EMPLOYMENT WORKER

2016-2017

Randstad Agency, Granollers

Generally worked as a warehouse waiter in different companies. But I also did some jobs working in close contact with the public as steward in some events.

### TEACHER

2018-2018

Academia Logos, Molet del Vallès

In Summer, I worked in an academy as a professor for those students who had reevaluation exams. I was in charge of a class of ten people of all ages (until Bachelor) and I had to solve any doubt they could have.

### FOOTBALL REFEREE

2017-present

Federació Catalana de Futbol, Vallès Oriental

All weekends from early in the morning until late afternoon I referee football matches of any age all over Vallès Oriental region.

## SKILLS

- Game Design ●●●●●●●○○○
- UI/UX Design ●●●●●●●○○○
- 3D Modelling ●●●●●○○○
- Concept Art ●●●●●●●○○○
- C/C++/C# ●●●●●●○○○
- HTML/CSS ●●●●●○○○
- Scrum ●●●●●●●○
- Web Design ●●●●●○○○